Code No: R1631041



SET - 1

III B. Tech I Semester Regular/Supplementary Examinations, March – 2021 COMPUTER ARCHITECTURE AND ORGANIZATION

(Common to Electronics and Communication Engineering, Electronics and Instrumentation Engineering)

Time: 3 hours

Max. Marks: 70

Note: 1. Question Paper consists of two parts (Part-A and Part-B) 2. Answer ALL the question in Part-A 3. Answer any FOUR Questions from Part-B

		<u>PART –A</u>	(14 Marks)
1.	a)	What is a Big – Endian and Little- Endian representation?	[2M]
	b)	What do you mean by assembler directives?	[2M]
	c)	What is bit pair recoding? Give an example.	[2M]
	d)	What is PCI bus?	[3M]
	e)	Define Memory Access time and memory cycle time.	[3M]
	f)	Define micro routine and micro instruction.	[2M]
		PART –B	(56 Marks)
2.	a)	Discuss the design of a basic computer.	[7M]
	b)	Compare single bus structure and multiple bus structure with examples.	[7M]
3.	a)	List out the various Shift and Rotate Instructions with examples.	[7M]
	b)	What do you mean by assembly language? Write an assembly langu program to read two values and perform an arithmetic operation on it.	lage [7M]
4.	a)	Perform the arithmetic operations $(+42)+(-13)$ and $(-42)-(-13)$ in binary us signed 2's complement representation for negative numbers.	sing [7M]
	b)	Explain how Index addressing mode, Immediate addressing mode and Rela addressing mode work?	tive [7M]
5.	a)	Explain the different methods used for handling the situation when mult	iple [7M]
	h)	Explain the following:	[7M]
	0)	i) interrupt controller	[/14]
		ii) polling	
		iii) Enabling and Disabling Interrupts.	
6.	a)	Describe any six ways of improving the cache performance.	[7M]
	b)	Discuss about Magnetic Hard Disks.	[7M]
7.	a)	Explain the difference between micro programmed control and hardw control.	ired [7M]

b) Explain the design of Control unit with a neat diagram. [7M]



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SET - 2

III B. Tech I Semester Regular/Supplementary Examinations, March – 2021 COMPUTER ARCHITECTURE AND ORGANIZATION

(Common to Electronics and Communication Engineering, Electronics and

Instrumentation Engineering)

Time: 3 hours

Max. Marks: 70

Note: 1. Question Paper consists of two parts (Part-A and Part-B) 2. Answer ALL the question in Part-A 3. Answer any FOUR Questions from Part-B

PART -A (14 Marks) 1. a) Explain about Bus structure. [2M] b) What is indirect addressing mode? [2M] c) What is signed binary? Give example. [2M] d) What do you mean by memory mapped I/O? [3M] e) What do you mean by static memories? [3M] What are the features of the hardwired control? f) [2M]

PART –B (56 Marks)

2.	a)	Draw and explain the basic block diagram of a digital computer. Also list the different types of computers.	[7M]
	b)	What is Application Software? Explain with examples.	[7M]
3.	a) b)	Explain the role of Stacks and Queues in computer programming equation. List and explain different instruction formats.	[7M] [7M]
4.	a) b)	Explain the algorithms for performing arithmetic operations with decimal data. With examples explain the Branch type instructions.	[7M] [7M]
5.	a)	Explain the Direct Memory Access. How it improves the performance of the system?	[7M]
	b)	Distinguish between Synchronous Bus and Asynchronous Bus.	[7M]
6.	a)	Discuss the different mapping techniques used in cache memories and their relative merits and demerits	[7M]
	b)	How can you enhance the speed and capacity of memories? Explain.	[7M]
7.	a) b)	Explain the concept of micro programmed control unit. Formulate a mapping procedure that provides eight consecutive micro instructions for each routine. The operation code has 7 bits and control memory has 2048 words.	[7M] [7M]

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R16

(Common to Electronics and Communication Engineering, Electronics and

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Time: 3 hours

1.

2.

a)

Note: 1. Question Paper consists of two parts (Part-A and Part-B)
2. Answer ALL the question in Part-A
3. Answer any FOUR Questions from Part-B

PART –A (14 Marks) a) What are the basic functional units of a computer? [2M] b) Define auto increment mode of addressing? Give example. [2M] c) What are the logic instructions? [2M]

d) Write the factors to be considered in designing an I/O subsystem. [3M] e) Define Hit and Miss. [3M] f) Name some register output control signals. [2M]

PART –B	(56 Marks)
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Write briefly about the evolution of a Computer Architecture. [7M] b) 3. a) Explain three-address, two-address, one-address, and zero-address instructions with [7M] an example. b) Write register transfer instructions for the following bit operations: [7M] i) Select complement, ii) Select clear, iii) Insert, iv) Right circular shift.

What is a System Software? Explain with examples.

- 4. a) Explain the design of a 4-bit Arithmetic unit with two selection variables, which [7M] performs the basic arithmetic functions. b) Define addressing modes. What are the different types of addressing modes? [7M] Explain them with examples.
- a) What is an I/O Interface? What are the functions of typical I/O interface? Explain. 5. [7M] b) Discuss the DMA operation with neat diagram in detail. [7M] 6. a) What are the various semiconductor memories available? Explain. [7M]
- b) Write short notes on Optical Disks. [7M] 7. a) Discuss the Fundamental Concepts of Register Transfers. [7M] b) Explain in detail various fields of micro-instruction format with a neat diagram. [7M]



Max. Marks: 70

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[7M]

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Note: 1. Question Paper consists of two parts (Part-A and Part-B) 2. Answer ALL the question in Part-A 3. Answer any FOUR Questions from Part-B

PART –A (14 Marks)

1.	a) b) c) d) e) f)	Give the basic performance equation. What is the difference between Stack and Queue? List the basic instruction types. Why I/O devices cannot be directly connected to the system bus? Write the formula for the average access time experienced by the processor in a system with two levels of caches. What are the factors that determine the control signals?	[2M] [2M] [2M] [3M] [3M]
		<u>PART –B</u> (56 M	larks)
2.	a) b)	Explain the various Data types that are represented in computers with example. Explain various historical developments in computer architecture with respect to its performance improvement.	[7M] [7M]
3.	a)	With a neat diagram, describe the various registers in a typical CPU.	[7M]
	b)	Write an assembly language program to count odd numbers of 1 to 100.	[7M]
4.	a)	Explain various I/O operations used to perform read and write operations.	[7M]
	b)	Multiply the following pair of signed 2's complement number using Booth multiplication Algorithm: A = 010111 B = 101100.	[7M]
5.	a)	Write the factors considered in designing an I/O subsystem and explain them.	[7M]
	b)	Define the following: i) Interrupt, ii) Priority Interrupt, iii) Interrupt Hard ware.	[7M]
6.	a)	Write notes on Internal organization of ROM memories.	[7M]
	b)	Write short notes on secondary storage devices.	[7M]
7.	a)	What are the two approaches used for generating the control signals in proper sequence? Explain any one.	[7M]
	b)	Explain address sequencing in micro programmed control unit.	[7M]

